

R.I.S.E.

ROLEPLAY
IMPROV
SELF-EXPRESSION
EMPOWERMENT

Photo: Chaos League "Eclipse: A New Home"

ABOUT

The international training course "**R.I.S.E.**" aimed to **introduce educational live action roleplay games and improv techniques** to youth workers and educators, with special attention given to facilitation of these activities in the contexts of **youth work and education**. The training course was hosted by **Shokkin Group Estonia** under its Erasmus+ Youth accreditation and delivered by **Mafalda Morganti and William Besana (Chaos League, Italy)**.

TRAINING RESOURCE LIST

NORDIC LARP



The **Nordic Larp** website is one of the most comprehensive online hubs for theory, methods, and case studies related to **Nordic-style larps**. It offers articles, essays, and practical tools for both designers and facilitators. It also features its very own "Wiki" section! The site is especially valuable for better understanding the cultural roots, design principles and pedagogical possibilities of this specific type of larps.

TRANSFORMATIVE ROLE-PLAYING GAME DESIGN TEXTBOOK



This textbook was developed within the Erasmus+ "**EDGE - Empowering Game Design Education with Transformative Role-playing Games**" project. It provides both a theoretical framework and practical tools for designing analogue role-playing games with a transformative purpose. The book introduces different forms of **transformative RPGs** (recreational, educational, and therapeutic) and presents accessible design models such as nano-game design and transformative objective setting. It offers concrete guidance on structuring workshops, play sessions, facilitation, and debriefing processes supporting meaningful reflection and change.

LARP FOR CLIMATE SCENARIOS



A collection of free, open-access larp scenarios created within the Erasmus+ "**Larp For Climate: adaptation of edu-larp methodology to learning agenda for climate literacy**" project, coordinated by **Nausika Foundation (Poland)**.



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PRISM: QUEER LARP SCENARIO ANTHOLOGY



Prism is a foundational collection of **short larps created around queer themes, identities, and narratives**. The anthology showcases how larp can be used as a queer design practice, centering fluid identities, challenging normative structures, and creating playful, reflective spaces for exploring alternative ways of relating.

ALEXANDRIA LIBRARY (LARP SCENARIO ARCHIVE)



Alexandria is a large, community-driven **online archive** that hosts hundreds of larp scenarios, game scripts, and design documents from creators around the world. The platform collects everything from short, ready-to-run freeform games to full-length larps, making it an essential resource for anybody looking for open-access materials.

GOLDEN COBRA CHALLENGE (FREEFORM LARP ANTHOLOGY)



Golden Cobra is an **annual game design contest** focused on short, experimental, and highly accessible freeform larps. Every year, the organisers publish a free anthology featuring all winning games and honourable mentions, making it one of the richest **open-access collections** of contemporary **small-format larp design**.

IMPROV WIKI



Improv Wiki is a **collaborative online knowledge base dedicated to improvisational theatre**. It gathers definitions, techniques, formats, warm-ups, and theory from improv practitioners worldwide. The wiki is especially useful for facilitators who want quick explanations of core concepts (such as status, offers, blocking, platforms, games, and long-form structures) and accessible examples they can apply directly in workshops.

IMPROV ENCYCLOPEDIA



Improv Encyclopedia is one of the most widely used **online collections of improv games and exercises**. It offers plenty of warm-ups, skill-building drills, scene games, and long-form structures, organised by category and training objective (energy, focus, storytelling, emotion, teamwork, etc.).

LARPS PLAYED AT THE TRAINING

- **Out of Dodge**
- **First Time Listener, Last Time Caller**
- **Fake News**
- **Calling Down**

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